

Chaos based Secure Storage and Transmission of Digital Medical Images

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Abstract: With the rapid and progressive development of medical images and data exchange in digital formats, information security and image encryption are becoming more important in data storage and transmission. Because of the widespread use of medical images in hospitals and healthcare communities, it is important to protect them from unauthorized access. In this paper, we propose a medical image encryption algorithm based on a chaotic technique. A chaotic logistic map is used to scramble the pixel values of a medical image. In order to achieve a high level of security, a simplified version of the Data Encryption Standard (DES) is used. In order to verify the higher level of security and performance with the proposed algorithm, an experiment analysis has been performed.

Keywords: Information Security, Digital Medical Images, Cryptography, Chaos based Encryption

1 Introduction

Information security and cryptography have always been important areas of research. Secure information sharing and communication is an essential part of many fields. In the growing fields of the internet and data communication technologies, there has been an increase in data sharing and the exchange of multimedia data. Secure data communication between users and/or organizations is becoming a critical and sensitive issue. Similarly, the security of multimedia images is an important part of many disciplines related to the medical sciences and technologies, e.g., telemedicine and healthcare centers. The storage and transmission of medical image data is a daily routine in these domains. The fundamental properties of a chaotic system have attracted the attention of many researchers and centers, including its ergodicity, sensitivity to initial conditions, system parameters, mixing properties, etc. These properties are very important and are needed in cryptography to obtain high quality encryption results. Chaotic systems are defined using pseudorandom sequences and created by nonlinear dynamics systems.

2 Proposed Algorithm

The proposed algorithm consists of two components: medical image scrambling and medical image encryption. Medical image scrambling is based on a chaotic technique, while medical image encryption is done using DES. A block diagram of the DES encryption and decryption computation process is shown in Figure 1. Image scrambling is an important part of the algorithm and is used to achieve a higher level of confusion. To design an unpredictable and secure implementation of the proposed algorithm, a differential equation based chaotic map has been utilized. To achieve a higher level of unpredictability and randomness in the scrambling process, the parameters of this differential equation have been chosen critically. The implementation of the proposed algorithm is flexible and each component is changeable. A chaotic map that provides good quality scrambling results can be replaced with the proposed chaotic map. In the proposed algorithm, a medical image is processed using a chaotic cat map to scramble the output images and achieve a higher level of confusion, after which the DES algorithm is used to perform encryption or decryption operations on the medical image. The combination of chaotic and block ciphers is more secure and complex compared to other algorithms

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and provides more features, as explained in [1]. Descriptions of each component are given in the next sub-sections.

3 Scrambling

In this paper, the concept of using a separate component for medical image scrambling is proposed to achieve a higher level of security and efficiency. In this process, the arrangement of the pixel values is changed from its original configuration to provide a higher level of confusion in the scrambling process. Other image scrambling and transformation techniques include a Baker map [2], affine transformation [3], knight-tour transformation [4], magic-square transformation [5], etc. Arnold's cat map and chaotic Baker map-based scrambling are more popular and applicable in research because of their high quality results. An encryption technique based on a chaotic Baker map was first introduced by Franz Pichler and Josef Scharinger. A chaotic Baker map is a two dimensional map that was further studied and extended into a three dimensional chaotic map in [6], which was then used to shuffle the pixel values of an image. In this paper, medical image scrambling is performed using a chaotic cat map.

3.1 Scrambling by Arnold's cat map

Arnold first introduced two dimensional invertible chaotic maps in the 1960s. The generated pictorial output looked like the image of a cat, which earned it the name Arnold's cat map [7,8]. In matrix form, Arnold's cat map is described as follows:

$$\begin{bmatrix} x_{n+1} \\ y_{n+1} \end{bmatrix} = \begin{bmatrix} 1 & c \\ d & cd + 1 \end{bmatrix} \begin{bmatrix} x_n \\ y_n \end{bmatrix} \text{mod}(M) \quad (1)$$

where c and d are constants, $n = 0, 1, 2, 3, \dots, (x_n, y_n)$ is the location of a pixel value in a medical image.

(x_{n+1}, y_{n+1}) is the new location for the pixel value after performing transformation on the image, and N is the number of iterations required for this transformation. Different numbers of iterations can produce different shuffling results. To provide the chaotic properties in the system, Arnold's cat map introduces tension by performing matrix multiplication and folding by a mod operation of the matrix, as shown in the equation. Arnold's cat map is effective at shuffling image pixel values. Changing the parameter values and image size removes the periodicity in Arnold's cat map, and the parameter values can be used as secret keys in the shuffling process. However, its periodicity is the weakness of Arnold's cat map because an image can be reproduced after performing several iterations, and the statistically shuffled and original images have the same values [9,10,11]. Arnold's cat map has been used to

Table 1 Initial Permutation IP [13]

58	50	42	34	26	18	10	2
60	52	44	36	28	20	12	4
62	54	46	38	30	22	14	6
64	56	48	40	32	24	16	8
57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

shuffle the pixel value position without modifying the pixel values [12]. Thus, the DES is used to achieve diffusion in the encryption process.

4 Data Encryption Standard (DES)

The most widely used symmetric block cipher is based on the DES adopted in 1977 by the National Bureau of Standards, now the National Institute of Standards and Technology (NIST), as Federal Information Processing Standard 46 (FIPS PUB 46). The Simple-DES and Triple-DES algorithms were designed in such a way that they may be used in many applications to protect data. The method of implementation will depend on the application and environment. The DES was designed to encrypt and decrypt blocks of data consisting of 8 bytes (64 bits) under the control of keys with the same size. Decryption requires the use of the same key as encryption. A 64-bit block passes through initial permutation IP , then to a complex key dependent computation, and finally to a permutation that is the inverse of the initial permutation IP^{-1} . A description of the computation of cipher function f and key schedule is give below for the encryption and decryption. Finally, a definition for cipher function f is given in terms of primitive functions, which are called the selection functions S_i and permutation function P .

4.1 Encryption

First, the 64 bits of the input block are encrypted through initial permutation IP .

The permuted input block is then input to the complex key dependent computation described below. The output of that computation, called the preoutput, is then passed through a permutation that is the inverse of the initial permutation IP^{-1} . The computation, which uses the permuted input block as its input to produce the pre-output block, consists, except for a final interchange of blocks, of 16 iterations of a calculation that is described below in terms of cipher function f , which operates on two blocks, one of 32 bits and one of 48 bits, and produces a block of 32 bits. If we let a 64-bit input

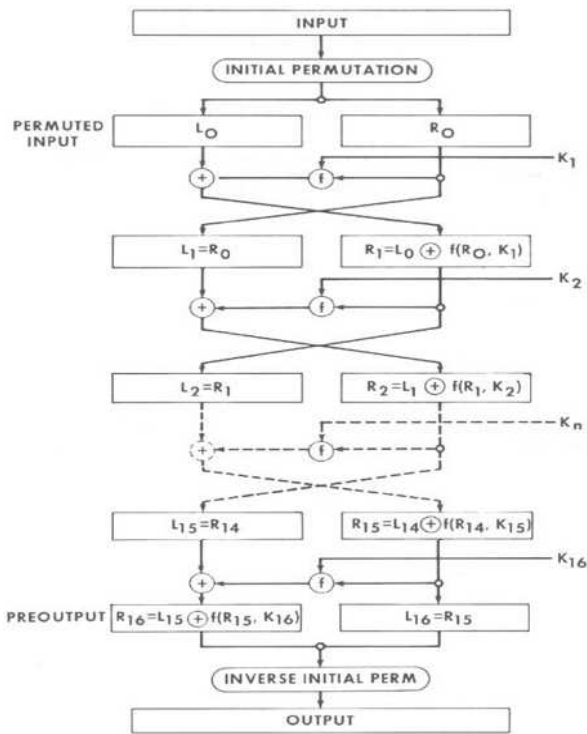


Fig. 1 Encryption computation [13]

block consist of two 32-bit blocks, L and R then this input block is represented as LR . A 48-bit block, K_n is chosen from the 64-bit key; this selection, or key schedule [13], depends on the iteration number n .

$$K_n = KS(n, KEY)$$

Here, KS is the key schedule function, n is the number of iterations from 1 to 16, and the 64-bit block, KEY is input and gives a 48-bit block K_n as an output. The 48-bit key K_n and 64-bit permuted input block L_nR_n are related as: [13]

$$L_n = R_{n-1}$$

$$R_n = L_{n-1} \oplus f(R_{n-1}, K_n)$$

Here, the symbol \oplus denotes a bit-by-bit “exclusive OR” or “XOR.” The output of the 16th iteration $L_{16}R_{16}$ is then interchanged to produce pre-output block $R_{16}L_{16}$.

4.2 Decryption

The inverse permutation IP^{-1} is applied to the pre-output block. To decrypt the encrypted block, the same algorithm is used, as expressed in the equation, and key K is used to

Table 2 Inverse Initial Permutation IP^{-1} [13]

40	8	48	16	56	24	64	32
39	7	47	15	55	23	63	31
38	6	46	14	54	22	62	30
37	5	45	13	53	21	61	29
36	4	44	12	52	20	60	28
35	3	43	11	51	19	59	27
34	2	42	10	50	18	58	26
33	1	41	9	49	17	57	25

Calculation of $f(R,K)$

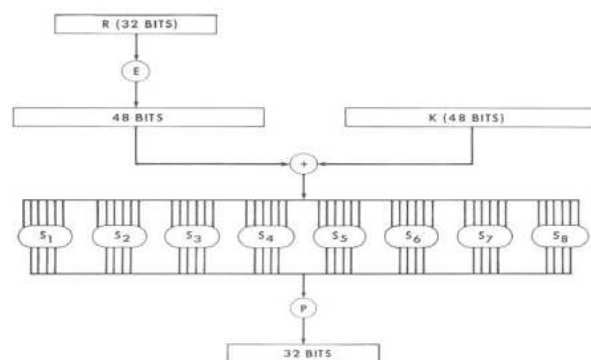


Fig. 2 Calculation of $f(R,K)$ [13]

encrypt the block [13].

$$R_{n-1} = L_n$$

$$L_{n-1} = R_n \oplus f(L_n, K_n)$$

To decrypt permuted input block $R_{16}L_{16}$, K_{16} is used during the 1st iteration, then K_{15} for the 2nd, and so on until at the 16th iteration K_1 is used and R_0L_0 is the pre-output block of this process.

4.3 Cipher Function F

Let function E take a 32-bit input block and provide a 48-bit output block by applying selection on the input bits as defined in Expansion Permutation E . Here, we have eight standard unique selection functions or S-boxes:

$$S_1, S_2, \dots, S_8$$

Each one takes a 6-bit input block and produces a 4-bit output. For example, selection function S selects six sequential bits $6j - 5, 6j - 4, \dots, 6j$ from the 48-bit input block. Similarly, it selects six sequential bits $4j - 4, 4j - 3, \dots, 4j + 1 \pmod{32}$ from the 48-bit key block. The two consecutive selection functions share two bits with each other, e.g., selection function S_1 uses 32, 1, 2, 3, 4, 5 bits and second selection function S_2 uses

Table 3 Expansion Permutation (E) [13]

32	1	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	1

Table 4 Permutation Function (P) [13]

16	7	20	21	29	12	28	17
1	15	23	26	5	18	31	10
2	8	24	14	32	27	3	9
19	13	30	6	22	11	4	25

4, 5, 6, 7, 8, 9 bits, with bits 4 and 5 shared. Note that this bit sharing does not apply to the key bits on one round. The 32-bit output block of the eight selection functions is then permuted using permutation function P to obtain a 32-bit output block. This 32-bit permuted block is the output of function $f(R, K)$ for inputs R and K .

5 Experiment Results

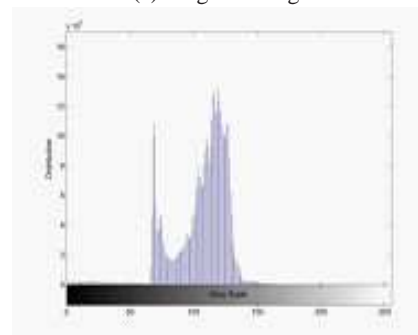
An ordinary computed radiography (CR) image, as shown in Figure 3(a), having a size of 5,121,974 bytes and a resolution of 2500×2048 , is used for the experiments and analysis. The image has been enhanced using a contrast optimization process. Therefore, it should not require any further processing in any display environment. The encrypted and decrypted images are given in Figures 4(a) and 5(a), respectively, to prove the robustness and quality of the encryption results. The encrypted medical image is totally scrambled and highly secure from unauthorized access and illegal use. The decrypted medical image is the same as the original image, with no changes and/or alterations. Thus, the proposed enhancements are reversible and reliable for storage and transmission.

5.1 Histogram Analysis

We selected several test medical images of different sizes and different contents and calculated their histograms. A typical experiment result from these are given in Figures 3, 4 and 5. In Figure 3(b), a histogram of the original medical image is given, while Figure 4(b) presents a histogram of the encrypted medical image. The experiment results show that the histogram of the encrypted medical image is fairly uniform and different from the original medical image.



(a) Original Image



(b) Histogram of Original Image

Fig. 3 Histograms of Original Image

5.2 Correlation Coefficient Analysis

The achievable confusion and diffusion results are given by performing experiments on the correlations of adjacent pixels in the encrypted medical images [14]. To perform correlation analyses between two vertically adjacent pixel values, two horizontally adjacent pixels, and two diagonally adjacent pixels in the encrypted medical image, the following process was carried out. The correlation coefficient analyses performed using the given formula:

$$r = \frac{cov(x, y)}{\sigma_x \sigma_y} = \frac{\sum_{i=1}^N (x_i - E(x))(y_i - E(y))}{\sqrt{\sum_{i=1}^N (x_i - E(x))^2} \sqrt{\sum_{i=1}^N (y_i - E(y))^2}} \quad (2)$$

Where r is correlation coefficient. In Table 5, we give the correlation coefficients for the original, encrypted and decrypted medical images are shown in Figures 3, 4 and 5. It is clear from computed experimental results of these figures that there is negligible correlation between the these images.

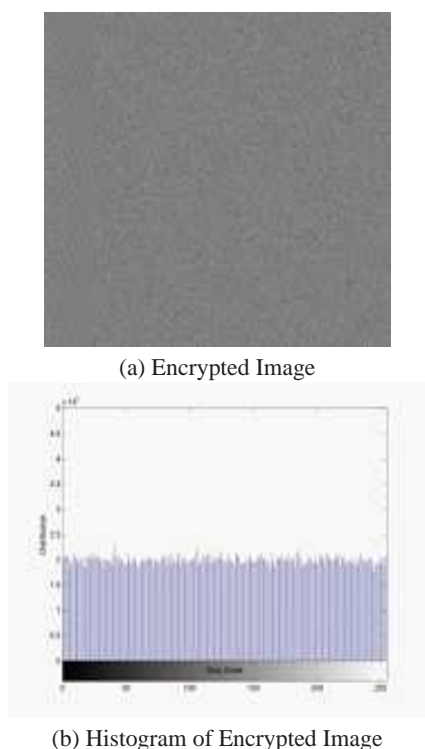


Fig. 4 Histograms of Encrypted Image

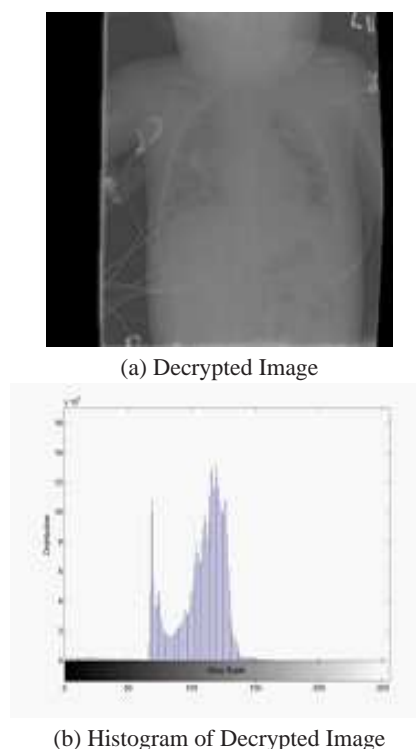


Fig. 5 Histograms Decrypted Image

Table 5 Correlation coefficients of experimental results

Medical Image	Test Image A	Test Image B	Test Image C
Mode	CBC	ECB	CFC
r for Encryption	0.003	0.0011	0.0012
r for Decryption	1	1	1

5.3 Performance Analysis

Apart from the importance of the quality and security, some other issues with medical image encryption operations are also vital. These include the efficiency and performance for real-time application. The algorithm for the proposed medical image encryption technique is implemented using the Microsoft visual C sharp programming language. The performance analysis was done on a 2.4 GHz Pentium IV with 2 GB RAM running the Windows 7 operating system. To achieve accurate experiment results for the performance, each test was executed 5 times, with the average times for the experiment results given in Table 6.

6 Conclusion

Medical images have great importance because of the criticality of patient information and clinical treatment purposes. The unlawful, unauthorized, and illegal use or access of these images increases the importance of a security system. In this paper, a secure and efficient medical image encryption algorithm based on a chaotic map for medical image scrambling and DES for image encryption and decryption has been proposed to achieve a higher level of efficiency and security in medical image storage and transmission. A higher level of quality and performance was proven through experiment analyses on different sample medical images. The results have been

Table 6 Performance Analysis

Medical Image	Test Image A	Test Image B	Test Image C
Image Size in bytes	5,121,974	1,782,140	1,413,518
Dimension	2500 × 2048	1200 × 1467	721 × 1760
Encryption Time (sec)	2.0625	0.140625	0.453125
Decryption Time (sec)	2.03125	0.171875	0.4375

analysed thoroughly to study the strength of the confusion and diffusion properties, security and resistance level against some known attacks. Experiment results indicate that the pixel value distribution in the encrypted images is even and uniform. Thus, the proposed algorithm is suitable and practical for real-time applications, in order to keep the storage and transmission processes for critical and confidential medical images secure and reliable.

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